

SESSION 2

CIRCUITS AND FLOATING POINT ADDITION, MULTIPLICATION, DIVISION AND ROUNDING

OBJETIVES

- To know basic hardware circuits for integer addition.
- To know how floating point addition is performed.
- To know what guard digit are and the rounding techniques most used.
- To apply session knowledge to solve exercises

PREVIOUS KNOWLEDGE

Digital electronic, an assembly language, representation systems and operand and addressing modes concepts.

BIBLIOGRAPHY

- Fundamentos de los Computadores. P. De Miguel Anasagasti
Ed. Thomson-Paraninfo. 9º Edición. 2004
- ESTRUCTURA Y TECNOLOGÍA DE COMPUTADORES. S. Díaz, M. C. Romero, Alberto J. Molina
Ed McGraw-Hill Computers. 2009
- ARQUITECTURA DE COMPUTADORES. J. A. de Frutos, R. Rico.
Ed. Universidad de Alcalá. 1995

TASKS

READINGS

FUNDAMENTOS DE LOS COMPUTADORES. (P. De Miguel Anasagasti. Ed. Thomson-Paraninfo. 2004)

1. Chapter 5. The arithmetic unit
 - a. Rounding methods and guard digits (5.5 pages 204 to 208)
 - b. Multiply and divide operation (5.3.3 pages 187 to 203)

ESTRUCTURA Y DISEÑO DE COMPUTADORES. (D. A. Patterson, J. L. Hennessy. Ed Reverte 2011)

1. Chapter 3. Computers arithmetic
 - a. Multiplication (3.3 pages 230 to 235)
 - b. Division (3.4 pages 236 to 242)

EXERCISES

Download http://atc2.aut.uah.es/~avicente/asignaturas/eoc/pdf/enunciados_t1.pdf some of them will be solved during the classes. Remaining non-solved exercises must be homework considered.

HOMEWORK ACTIVITY (OPTIONAL DELIVERY)

Choose only one of the following activities

1. Adapt add-shift circuit to multiply complement 2 represented numbers.
2. Adapt add-shift circuit to multiply complement 1 represented numbers.